

**University of Wisconsin – Stevens Point
School of Health, Exercise Science and Athletics**

**Analyzing Offensive Game Film and Designing a
Corresponding Defensive Gameplan**

COAC 397/597 s795 (1 credit)
Summer 2009
Tom Journell

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Office Hours 64B Health Enhancement Center
M-W 9:00 AM - 11:00 AM or by appointment

SUGGESTED TEXT/DVD

Developing a Defensive Gameplan. Todd Nichols. Coaches Choice, Monterey, CA. 2007

EXAMINATIONS AND OTHER ASSIGNMENTS

The total amount of points in the class can be gained by the following:

1 Exam	100
1 Powerpoint Defensive Playbook	100
TOTAL	200

LOCATION

Appleton East High School, Room 252

DATES

Thursday, 6/25/09 and Friday 6/26/09

TIMES

8:00 am – 5:00 pm

SPECIAL ACCOMODATIONS *Students who need special accommodations in note taking, test taking, or lab experiences, please speak to instructor.*

Course Objectives

Students will be able to explain the following Gameplan Principles:

- Creating a Working Environment
- Scouting Softwares and Hardwares
- Benefits of Digital Video
- Playbook and Scripting Software
- Combining Video, Scouting, Playbook and PowerPoint to Improve Coaching

Students will be able to explain the following Scouting Principles:

- Scouting responsibilities by coaching position
- Weekly work schedules

Students will be able to explain the following Organizational concepts:

- Overview
- Collection of data
- Input of data
- Selection of Reports
 - Down and Distance Study
 - Field Zone Tendency
 - Hash Tendency
 - Formation/Play Study
 - Personnel Groupings Study
 - Top Run plays/frequency/formation
 - Top pass plays/frequency/formation
 - Big Plays
 - Plays vs. rushing hole
 - Plays vs. passing zone
 - Pass Routes
 - General Rushing report
 - General Passing report
 - Hit chart
 - Protection by personnel
 - Protection by formation/backfield set
 - Special Cross Tabulations
- Analysis of Reports
- Analysis of Video

Students will be able to explain the following Game Plan Concepts:

- Personnel
- Type of Offense
- Match ups with Defensive Scheme
- Evaluation of Offensive Personnel
- Specific Practice preparation
- Format of Practice and offensive situations

Students will be able to explain the following analysis of game tape and development of Game Time Thought Processes:

- Defensive Line
- Linebackers
- Secondary

Tentative Schedule

Thursday	6/25	8:00am	Syllabus and Introduction.
		8:30	General Gameplan Principles
		10:30	Scouting Principles
		NOON	Lunch
		1:00 pm	Organizational Concepts
		4:00	Video Analysis

Friday	6/26	8:00am	Organizational Concepts Continued
		NOON	Lunch
		1:0pm	Game Time Thought Processes
		4:00	Video Analysis

**GAMEPLANS DUE:
Friday, July 7, 2009
Emailed to tom.journell@uwsp.edu
By 5:00 PM**